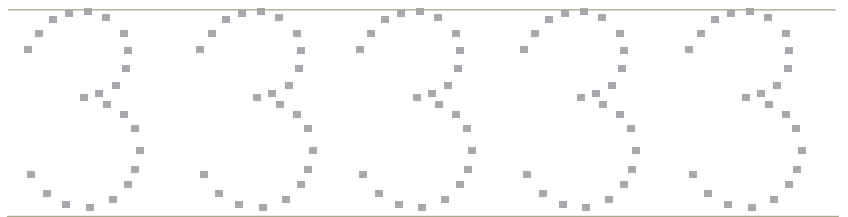
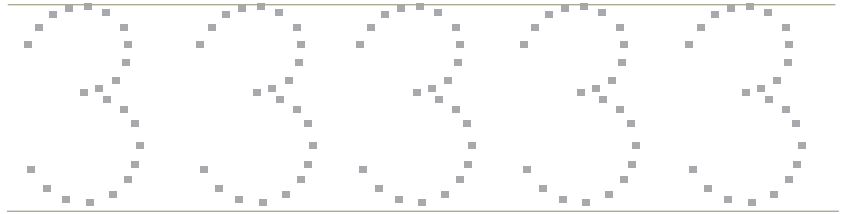
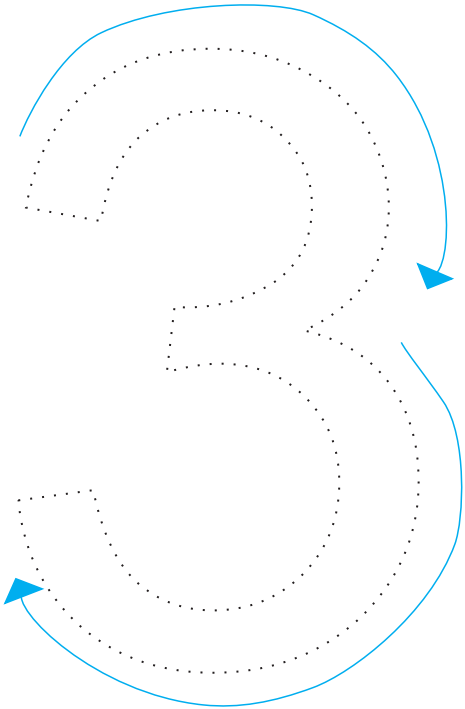


Uniți punctele pentru a obține cifra trei, apoi colorați-o.



Încercuiți grupurile care sunt formate din trei obiecte.

